



SKILLS

Software

- Toon Boom Harmony
- Adobe After Effects
- Adobe Illustrator
- Adobe Photoshop
- Adobe Premiere
- Adobe Animate
- TV Paint
- Blender
- Unity
- Spine
- Autodesk Maya

Languages

- Spanish
- English
- French

EDUCATION

Executive Production Course for Animated Shorts, Series and Feature Films

Media Training Consulting
(2020)

Classical Animation Program

Vancouver Film School,
Vancouver, Canada
(2011-2012)

Associate Degree in Audiovisual Production

Instituto Néstor Almendros,
Tomares (2007-2010)

Degree in Audiovisual Communication

Universidad de Sevilla (2005-
2010)

I'm a Project Manager, Senior Animator and 2D Artist with extensive experience in Film, TV and Videogames.

I have more than 10 years experience in animation production for Film, TV and Videogames, coordinating the art and technical team in productions like "Buñuel in the Labyrinth of the Turtles", winner the Goya for Best Animated Film, the European Film Award for Best Animated Film and Oscar Candidate for Best Animated Film.

EXPERIENCE

Senior Animator - Raw iGaming

November 2022 - Present

- Worked in the rigging and animation of characters, VFX and icons in Spine Esoteric Software, Adobe After Effects and Blender.
- Created the workflow and specifications for 2D artists to develop the assets for the animators.
- Worked closely with the developers to optimize the atlas and .json files for the games.
- Tested new software and AI tools for realtime animation projects.

Project Manager, Animator and 2D Artist - Verjim Animation Studio

December 2016 - Present

- Coordinated and directed every single step in the animation productions we have worked on, from development and rigging to animation and final composition.
- Created a clean up tool in Toon Boon Harmony, to make a faster clean up process, in the shortfilm "Counting Sheeps"
- Created a digital ink and paint tool in Toon Boom Harmony, in the production of "Buñuel in the Labyrinth of the Turtles".
- Awarded for our business model and the innovations I have implemented in the productions we have worked on.
- Worked closely with the technical team and the artistic team, to make a productive pipeline and to make sure we meet the deadlines.
- Designed projects and budgets, made the presentations to the customers or investors and managed the funds.

Character Animator

June 2012 - December 2016

- Worked as an animator in commercials, corporate videos and TV series.

AWARDS & HONOURS

PERSONAL & BUSINESS

- Officially certified as a **Toon Boom Professional**.
- **Andaluces of the Future Award 2022, in the category of "Best Business"**, thanks to my animation film studio Verjim Animation Studio.
- **Member of the Royal Academy of Cinematographic Arts and Sciences of Spain**, and of the recently created **Andalusian Film Academy**
- Winner of the **Young Entrepreneurs Association Award for Best Business Career**, thanks to my animation film studio Verjim Animation Studio (2020)
- Member of the **Andalusian Association of Film Producers (ANCINE)**
- Winner of the Andalucía Emprende Award 2019 as **Best New Creation Company**, thanks to my animation film studio Verjim Animation Studio
- Awarded the **Young Andalusia Award 2019** in the category of **Promotion of Andalusia Abroad**, thanks to my animation film studio Verjim Animation Studio
- **First Prize Rota Emprende Joven 2018** to my business project "Verjim Animation Studio"
- Finalist of the Andalucía Emprende Award 2018 as one of the **3 best New Creation companies**, thanks to my animation film studio Verjim Animation Studio
- Selected as **Young Promise of European Animated Film** at Cartoon Springboard in Germany (2016)
- Selected as a **Success Story** by the software developer **Toon Boom Harmony** thanks to my innovations with this computer animation tool (2014)
- Selected as **New Talent of International Animated Film at the CTNx in Los Angeles** (2012)
- Recipient of a **Talentia Scholarship** to study the Classical Animation program at the Vancouver Film School in Canada, thanks to my academic record (2010)

TO THE PRODUCTIONS I HAVE WORKED IN

"Buñuel in the Labyrinth of the Turtles"

- 2020: **Oscar candidate** for Best Animated Film
- 2020: **Goya Award:** Best Animated Film.
4 more nominations
- 2020: Platinum Awards: Best Animated Film
- 2019: Shortlisted to represent Spain at the 2020 **Oscars as best foreign film.**
- 2019: **European Film Award:** Best Animated Film
- 2019: Feroz Awards: Nominated for Best Music
- 2019: **Annie Awards:** Nominated for Best Independent Film
- 2019: Annecy Film Festival: Jury Mention
and Best Soundtrack
- 2019: Satellite Awards: Nominated for Best Animated Film
- 2019: Malaga Festival: Best Soundtrack

"Black is Beltza"

- 2018: Gaudí Awards: Nominated for Best Animated Film
- 2018: Emile Awards: Nominated for Best Soundtrack
- 2019: Quirino Awards: Best Soundtrack

"Emmy & Gooroo"

- 2014: MIP Junior International Pitch: Best TV Series
- 2016: International Kidscreen East Pitch-it: Best TV Series

"When Cadiz Embraced the World"

- Shortlisted at the 2020 Ibero-American Animation Quirino Awards for Best Commissioned Animation Work.